# A Binary Variable Model for Affinity Propagation

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Affinity propagation (AP) was recently introduced as an unsupervised learning algorithm for exemplar-based clustering. We present a derivation of AP that is much simpler than the original one and is based on a quite different graphical model. The new model allows easy derivations of message updates for extensions and modifications of the standard AP algorithm. We demonstrate this by adjusting the new AP model to represent the capacitated clustering problem. For those wishing to investigate or extend the graphical model of the AP algorithm, we suggest using this new formulation since it allows a simpler and more intuitive model manipulation.

### 1 Introduction \_

Affinity propagation (Frey & Dueck, 2007) is a clustering algorithm that, given a set of similarities between pairs of data points, exchanges messages between data points so as to find a subset of exemplar points that best describe the data. AP associates each data point with one exemplar, resulting in a partitioning of the whole data set into clusters. The goal of AP is to minimize the overall sum of similarities between data points and their exemplars.

AP was originally derived as an instance of the max-product (belief-propagation) algorithm in a loopy factor graph (Kschischang, Frey, & Loeliger, 2001; Pearl, 1988). The simple scalar messages updates for affinity propagation were obtained by Frey and Dueck (2007) only after cumbersome manipulations of the standard max-product message updates that reduced *N*-ary messages to binary ones. Any modifications to the algorithm, such as introducing useful additional constraints via function nodes or modifying the functional form of the factors, require rederiving the message update subject to these modifications. Obtaining the simplified messages entails further manipulations of the update equations.

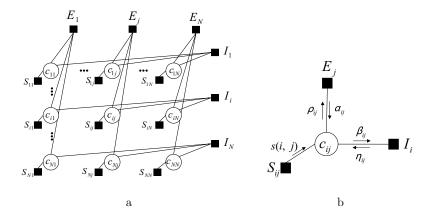


Figure 1: A binary variable model for affinity propagation.

We describe an alternative yet equivalent formulation for the AP factor graph, which allows simpler derivations of the AP message updates. Further, in our experience, this model simplifies message derivation for modifications to the AP model. We demonstrate the ease of use of the new model by showing how AP can be easily extended to solve a capacitated clustering problem (Mulvey & Beck, 1984) where each cluster has an upper limit L on the number of points it can contain.

## 2 A Binary Model for Affinity Propagation

Let  $\{c_{ij}\}_{j=1}^N$  be N binary variables associated with data point i ( $i \in \{1, ..., N\}$ ), such that  $c_{ij} = 1$  iff the exemplar for point i is point j. In this notation,  $c_{jj} = 1$  indicates that j is an exemplar. All assignments to exemplars and all exemplar choices can be described by the set of  $N^2$  binary variables  $\{c_{ij}\}$   $i, j \in \{1, ..., N\}$ .

Each data point in affinity propagation clustering is assigned to a single exemplar. Therefore, the first constraint that must be accounted for in the binary variable formulation is that  $\sum_{j=1}^{N} c_{ij} = 1$ . We refer to this as the 1-of-N constraint. An additional constraint from the original AP formulation is the exemplar consistency constraint stating that node i may choose j as its exemplar only if j chose itself as an exemplar. Figure 1a shows a factor graph for affinity propagation that uses the above variables and constraints. The 1-of-N constraints are introduced via the I function nodes; in every row i of the grid, exactly one  $c_{ij}$ ,  $j \in \{1, \ldots, N\}$ , variable must be set to 1. The E function nodes enforce the exemplar consistency constraints; in every column j, the set of  $c_{ij}$ ,  $i \in \{1, \ldots, N\}$ , variables set to 1 indicates all the points that have chosen point j as their exemplar. For these points to be able to choose point j as an exemplar, j must also choose itself as an exemplar ( $c_{ij}$  must also equal 1).

Since we intend to use the max-sum (log-domain max-product) formulation, where local functions are added to form the global objective function to maximize, the I and E functions can be naturally defined as follows:

$$I_i(c_{i1}, \dots, c_{iN}) = \begin{cases} -\infty & \text{if } \sum_j c_{ij} \neq 1, \\ 0 & \text{otherwise.} \end{cases}$$
 (2.1)

$$E_{j}(c_{1j},\ldots,c_{Nj}) = \begin{cases} -\infty & \text{if } c_{jj} = 0 \quad \text{and} \quad \exists i \neq j \text{ s.t. } c_{ij} = 1, \\ 0 & \text{otherwise.} \end{cases}$$
 (2.2)

The  $S_{ij}$  function nodes incorporate the user-defined input similarities s(i, j) between data points and their potential exemplars:

$$S_{ij}(c_{ij}) = \begin{cases} s(i, j) & \text{if } c_{ij} = 1, \\ 0 & \text{otherwise.} \end{cases}$$
 (2.3)

The graphical model in Figure 1a, together with equations 2.1 to 2.3, result in the following max-sum objective function:

$$S(c_{11},\ldots,c_{NN}) = \sum_{i,j} S_{ij}(c_{ij}) + \sum_{i} I_i(c_{i1},\ldots,c_{iN}) + \sum_{j} E_j(c_{1j},\ldots,c_{Nj}).$$

There are five message types passed between variable nodes and function nodes when executing the max-sum algorithm on the graph. They are annotated in Figure 1b. Since each  $c_{ij}$  variable is binary, it may appear we need to send two-valued messages between nodes. In practice, for any message, we need to propagate only the difference between the message values for its two possible settings. The original two-valued message can be recovered from this scalar up to an additive constant, which is not important because adding a constant to all values of a message does not alter the output of the algorithm. We can also think of these scalar messages as pseudo-log-likelihood ratios. When the algorithm terminates, we recover the estimated MAP settings for any hidden variable by adding all of its incoming messages together. To make decisions, hidden variables corresponding to positive merged messages are set to one, and all the others are set to zero.

We now derive the scalar message updates in the binary variable AP model. Recall the max-sum message update rules (Bishop, 2006):

$$\mu_{x \to f}(x) = \sum_{\{l \mid f_l \in \text{ne}(x) \setminus f\}} \mu_{f_l \to x}(x), \tag{2.4}$$

$$\mu_{f \to x}(x) = \max_{x_1, \dots, x_M} \left[ f(x, x_1, \dots, x_m) + \sum_{\{m \mid x_m \in \text{ne}(f) \setminus x\}} \mu_{x_m \to f}(x_m) \right], \quad (2.5)$$

where the notation  $ne(x)\$  is used to indicate the set of variable node x's neighbors excluding function node f, and  $ne(f)\$  is used to indicate the set of function node f's neighbors excluding variable node x.

We denote by  $\beta_{ij}(m)$  the message value for setting the hidden variable  $c_{ij}$  to m,  $m \in \{0, 1\}$ :

$$\beta_{ij}(m) = \mu_{c_{ij} \to I_i}(m).$$

The scalar message difference  $\beta_{ij}(1) - \beta_{ij}(0)$  is denoted by  $\beta_{ij}$ . Similar notation is used for  $\alpha$ ,  $\rho$ , and  $\eta$ . In what follows, for each message we calculate its value for each setting of the binary variable and then take the difference. Note that the scalar message sent from the  $S_{ij}$  function is always the similarity between i and j since  $S_{ij}(1) - S_{ij}(0) = s(i, j)$ .

We begin by calculating the messages sent from the variable nodes to the function nodes, using equation 2.4. The message sent from a  $c_{ij}$  variable node to its  $I_i$  function node is simply the sum of all incoming messages to the  $c_{ij}$  variable node, except for the message arriving from the  $I_i$  node itself. These incoming messages are the  $S_{ij}$  and  $\alpha_{ij}$  messages.

For  $c_{ij} = 1$ :

$$\beta_{ij}(1) = \mu_{c_{ij} \to I_i}(1) = \sum_{\{l \mid f_l \in \text{ne}(c_{ij}) \setminus I_i\}} \mu_{f_l \to c_{ij}}(1)$$

$$= S_{ij}(1) + \alpha_{ij}(1). \tag{2.6}$$

Similarly, for  $c_{ij} = 0$ :

$$\beta_{ij}(0) = S_{ij}(0) + \alpha_{ij}(0). \tag{2.7}$$

Taking the difference between  $\beta_{ij}(1)$  and  $\beta_{ij}(0)$ , we obtain:

$$\beta_{ij} = \beta_{ij}(1) - \beta_{ij}(0)$$

$$= (S_{ij}(1) - S_{ij}(0)) + (\alpha_{ij}(1) - \alpha_{ij}(0))$$

$$= s(i, j) + \alpha_{ij}.$$
(2.8)

Using a similar set of equations, we obtain the  $\rho_{ij}$  messages that are sent to the  $E_j$  function nodes. These can be expressed as the sum of all incoming messages to the  $c_{ij}$  variable node, except for the message arriving from the

 $E_i$  node:

$$\rho_{ij}(1) = S_{ij}(1) + \eta_{ij}(1)$$

$$\rho_{ij}(0) = S_{ij}(0) + \eta_{ij}(0)$$

$$\rho_{ij} = \rho_{ij}(1) - \rho_{ij}(0) = s(i, j) + \eta_{ij}.$$
(2.9)

We now turn our attention to the messages sent from the function nodes to the variable nodes, which are calculated using equation 2.5. When calculating a  $\eta_{ij}$  message sent from function node  $I_i$  to the  $c_{ij}$  variable node, we fix the value of  $c_{ij}$  to 1 or 0, and we find an optimal assignment of the hidden variables  $c_{ik}$ ,  $k \neq j$ . Any assignment that violates the  $I_i$  function 1-of-N constraint results in that function evaluating to  $-\infty$ , and such an assignment is trivially nonoptimal.

When  $c_{ij} = 1$ , we get:

$$\eta_{ij}(1) = \mu_{I_i \to c_{ij}}(1) 
= \max_{c_{ik}, k \neq j} \left[ I_i(c_{i1}, \dots, c_{ij} = 1, \dots, c_{iN}) + \sum_{\{t \mid c_{it} \in ne(I_i) \setminus c_{ij}\}} \mu_{c_{it} \to I_i}(c_{it}) \right] 
= \max_{c_{ik}, k \neq j} \left[ I_i(c_{i1}, \dots, c_{ij} = 1, \dots, c_{iN}) + \sum_{t \neq j} \beta_{it}(c_{it}) \right] 
= \sum_{t \neq j} \beta_{it}(0).$$
(2.10)

The final equality holds since  $c_{ij} = 1$  indicates point i has chosen point j as its exemplar, and therefore no other point can be i's exemplar. Consequently, the only assignment of the  $c_{ik}$ ,  $k \neq j$  variables that satisfies the 1-of-N constraint is setting them all to zero. Being the only satisfying assignment, it is also the optimal one, and the  $I_i$  function evaluates to its maximal value of 0.

When  $c_{ij} = 0$ , we get:

$$\eta_{ij}(0) = \max_{c_{ik}, k \neq j} \left[ I_i(c_{i1}, \dots, c_{ij} = 0, \dots, c_{iN}) + \sum_{t \neq j} \beta_{it}(c_{it}) \right]$$

$$= \max_{k \neq j} \left[ \beta_{ik}(1) + \sum_{t \notin \{k, j\}} \beta_{it}(0) \right]. \tag{2.11}$$

In the above, when  $c_{ij}$  is set to 0, there is more flexibility in choosing an optimal solution. Still, exactly one of the  $c_{ik}$ ,  $k \neq j$  variables must be set to one, resulting in a maximization over N-1 possible solutions.

Taking the difference between equations 2.10 and 2.11, we get

$$\eta_{ij} = \eta_{ij}(1) - \eta_{ij}(0) 
= -\max_{k \neq j} \left[ \beta_{ik}(1) + \sum_{t \notin \{k, j\}} \beta_{it}(0) - \sum_{t \neq j} \beta_{it}(0) \right] 
= -\max_{k \neq j} [\beta_{ik}(1) - \beta_{ik}(0)] = -\max_{k \neq j} \beta_{ik}.$$
(2.12)

We turn to the  $\alpha_{ij}$  messages, where we must distinguish between the cases i=j and  $i\neq j$ , and we first describe the case i=j. Setting  $c_{jj}=1$  (j has chosen itself as an exemplar) is enough to guarantee that any setting of the other variables  $c_{kj}$ ,  $k\neq j$  will be valid (the other points can choose j as an exemplar, or not), and the maximum can be taken over all the configurations with the exemplar consistency constraint trivially satisfied. When  $c_{jj}=0$  (j is not an exemplar), the only valid configuration satisfying the exemplar consistency constraint is for all the other variables  $c_{kj}$ ,  $k\neq j$  to also equal 0 (none of them has chosen j as an exemplar). The message updates for these two setting are therefore

$$\alpha_{jj}(1) = \sum_{k \neq j} \max_{c_{kj}} \rho_{kj}(c_{kj})$$
 (2.13)

and

$$\alpha_{jj}(0) = \sum_{k \neq j} \rho_{kj}(0). \tag{2.14}$$

The difference between equations 2.13 and 2.14 is

$$\alpha_{jj} = \sum_{k \neq j} \max[\rho_{kj}, 0]. \tag{2.15}$$

If  $i \neq j$ , for  $c_{ij} = 1$  we get

$$\alpha_{ij}(1) = \max_{c_{kj}, k \neq i} \left[ E_j(c_{1j}, \dots, c_{ij} = 1, \dots, c_{Nj}) + \sum_{t \neq i} \rho_{tj}(c_{tj}) \right]$$

$$= \rho_{jj}(1) + \sum_{k \neq ii, j} \max_{c_{kj}} \rho_{kj}(c_{kj}). \tag{2.16}$$

The above follows because when  $c_{ij} = 1$  (i has chosen j as its exemplar), the only valid configuration for  $c_{jj}$  is to equal 1 as well (j has chosen itself

as an exemplar) due to the exemplar consistency constraint. Once  $c_{ij}$  and  $c_{jj}$  are set to 1, the configuration of the other hidden variables  $c_{kj}$ ,  $k \notin \{i, j\}$  is unconstrained (they can choose j as an exemplar or not) and the maximum is taken over all other configurations.

For  $c_{ij} = 0$ , we get

$$\alpha_{ij}(0) = \max \left[ \rho_{jj}(1) + \sum_{k \notin \{i,j\}} \max_{c_{kj}} \rho_{kj}(c_{kj}), \sum_{k \neq i} \rho_{kj}(0) \right]. \tag{2.17}$$

In the above case, there are two distinct types of valid configurations, depending on whether  $c_{jj}$  is set to 0 or to 1, and the optimal configuration is therefore the maximization over these two settings. If  $c_{jj} = 1$  (j has chosen itself as an exemplar), the configuration of the other hidden variables  $c_{kj}$ ,  $k \notin \{i, j\}$  is unconstrained, and the maximum is taken over all other configurations. Alternatively, if  $c_{jj} = 0$  (j is not an exemplar), all other  $c_{kj}$ ,  $k \neq i$  variables must also be 0 (no other point may choose j as an exemplar).

Taking the difference between equations 2.16 and 2.17 gives

$$\alpha_{ij} = \min \left[ 0, \rho_{jj}(1) + \sum_{k \notin \{i, j\}} \max_{c_{kj}} \rho_{kj}(c_{kj}) - \sum_{k \neq i} \rho_{kj}(0) \right]$$

$$= \min \left[ 0, \rho_{jj} + \sum_{k \notin \{i, j\}} \max[\rho_{kj}, 0] \right], \qquad (2.18)$$

where we have used the fact that  $x - \max[x, y] = \min[0, x - y]$  and  $\max[x, y] - y = \max[x - y, 0]$ .

To summarize, the message update equations are:

$$\beta_{ij} = s(i, j) + \alpha_{ij} \quad \eta_{ij} = -\max_{k \neq j} \beta_{ik}$$

$$\rho_{ij} = s(i, j) + \eta_{ij}$$

$$\alpha_{ij} = \begin{cases} \sum_{k \neq j} \max[\rho_{kj}, 0] & i = j \\ \min\left[0, \rho_{jj} + \sum_{k \notin \{i, j\}} \max[\rho_{kj}, 0]\right] & i \neq j \end{cases}.$$

Note that we can express  $\rho$  directly in terms of  $\alpha$ :

$$\rho_{ij} = s(i, j) + \eta_{ij}$$

$$= s(i, j) - \max_{k \neq j} \beta_{ik}$$

$$= s(i, j) - \max_{k \neq j} (s(i, k) + \alpha_{ik}).$$
(2.19)

The  $\alpha_{ij}$  messages are identical to the AP availability messages a(i, j), and the  $\rho_{ij}$  messages are identical to the AP responsibility messages r(i, j). Thus, we have recovered the original affinity propagation updates.

### 3 Deriving Message Updates for Capacitated Affinity Propagation \_\_\_\_\_

In order to demonstrate the usefulness of the new derivation, we augmented the standard AP model with the constraint that each cluster has an upper limit L on the number of points it can contain. We denote this variant of AP as capacitated AP (CAP). This model can be used to solve a special case of the NP-hard problem known as the capacitated clustering problem (CCP); (Mulvey & Beck, 1984), where L is an integer, and the demands, or weights of the points, are equal and fixed to 1.

The graphical model representing CAP is the same as the one in Figure 1a, where the only modification is in the definition of the  $E_j$  function nodes that now have an additional setting for which the function takes on a  $-\infty$  value:

$$E_{j}(c_{1j}, \dots, c_{Nj})$$

$$= \begin{cases} -\infty & \text{if } (c_{jj} = 0 \text{ and } \exists i \neq j \text{ s.t. } c_{ij} = 1) \text{ or } \left(\sum_{i} c_{ij} > L\right), \\ 0 & \text{otherwise.} \end{cases}$$
(3.1)

Deriving the new message updates requires rederiving equations 2.13 to 2.18. As before, when calculating the message sent to variable node  $c_{ij}$  from function node  $E_j$ , we fix the value of  $c_{ij}$  to either 0 or 1, and we find the configuration of the hidden variables  $c_{kj}$ ,  $k \neq i$  that maximizes the function node value plus the sum of all incoming messages to the function node  $E_j$ , except the message sent from the variable node  $c_{ij}$  (i.e., we compute  $\max_{c_{ki},k\neq i} [E_j(c_{1j},\ldots,c_{ij}=m,\ldots,c_{Nj})+\sum_{k\neq i} \rho_{kj}(c_{kj})]$ ).

Therefore, given the new limit L on the number of points that can be assigned to an exemplar, the only difference in the logic used to derive the updates for equations 2.13 to 2.18 is with regard to the elements over which the max operation is taken in equations 2.13 and 2.16. In equation 2.13, we maximize over all  $k \neq j$ ; hence, we maximize over N-1 messages. When taking into account the limit L, we need to maximize only over the L-1 largest messages since the N-(L-1) variables corresponding to the rest of the messages must be set to 0 in order to satisfy the capacity constraint. Similarly, in equation 2.16, we maximize over all  $k \notin \{i, j\}$ , hence over N-2 messages, while in the new update, we need to maximize only over the L-2 largest messages.

Let  $\mathcal{L}_j$  be the set of the L-1 largest  $\rho_{kj}$  messages sent from variable nodes  $c_{kj}$  to function node  $E_j$ , where  $k \neq j$ . Similarly, let  $\mathcal{L}_{ij}$  be the set of

L-2 largest  $\rho_{kj}$  messages, where  $k \notin \{i, j\}$ . The new update messages are:

$$\alpha_{ij} = \begin{cases} \sum_{\mathcal{L}_j} \max[\rho_{kj}, 0] & i = j \\ \min\left[0, \rho_{jj} + \sum_{\mathcal{L}_{ii}} \max[\rho_{kj}, 0]\right] & i \neq j \end{cases},$$

where all other messages remain the same.

Since the sets  $\mathcal{L}_j$  and  $\mathcal{L}_{ij}$  do not need to be sorted, we can retain the  $\mathcal{O}(N)$  run time of calculating each  $\alpha_{ij}$  message by using an optimized algorithm based on quicksort (Cormen, Leiserson, Rivest, & Stein, 2001).

We note that in order to derive the CAP message updates using the original *N*-ary variable model (Frey & Dueck, 2007), we would need to propagate the changes through the process of reducing *N*-ary messages to binary ones.<sup>1</sup> Without good familiarity with the reduction process, it may not even be immediately clear that a given modification to the model can still result in scalar messages. The binary model introduced here greatly simplifies the process of deriving the message updates.

Extending the CAP algorithm to the case where each potential exemplar j is associated with a different limit  $L_j$  is trivial and only requires selecting the appropriate largest  $L_j-1$  and  $L_j-2$  messages for each particular j. Furthermore, the general capacitated clustering problem with unrestricted demands and noninteger  $L_j$ 's can also be represented by the same model with a slightly different  $E_j$  function. The solution, however, relies on solving a knapsack problem as an intermediate step. Since AP can be easily transformed to represent the facility location problem (Dueck et al., 2008), the CAP formulation can also be transformed to give an algorithm for solving the well-known capacitated facility location problem (Sridharan, 1995). Finally, the hard limit on L used here can be replaced with a cost that increases as cluster size increases. A particular choice of this cost function that stems from an underlying Dirichlet process prior was used in Tarlow, Zemel, and Frey (2008).

# 4 Experimental Validation \_

We compare the CAP algorithm to capacitated k-medoids (CKM)—a variant of k-medoids (KM; Bishop, 2006) that was adapted to greedily account for the cluster size limit.<sup>2</sup> The measure we use to compare the algorithms is the

<sup>&</sup>lt;sup>1</sup>See supporting online material for Frey and Dueck (2007), equations S2a to S8, at http://www.sciencemag.org/cgi/content/full/1136800/DC1.

<sup>&</sup>lt;sup>2</sup>We iterate between assigning as the exemplar of each cluster the point that has the maximal similarity to all other points in that cluster and reassigning all nonexemplar points to exemplars greedily (from largest to smallest similarity) while making sure the limit constraint for each exemplar is satisfied, until convergence.

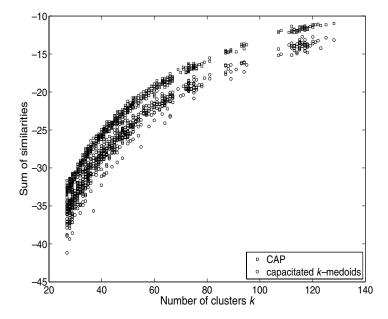


Figure 2: A comparison of CAP and capacitated *k*-medoids as measured in terms of sum of similarities of points to their exemplars.

total similarity: the sum of similarities between all nonexemplar points to their exemplar. We generated 100 different sets of 2D points sampled from a uniform distribution, where each set size is N=500. The similarity measure used is the negative Euclidean distance. In order to make sure we chose a difficult capacity limit L (one that is not trivially satisfied by a standard clustering algorithm), we used the following procedure. For each data set, we first ran regular AP with a range of preferences to obtain a range of different k values (recall that AP does not take as input a number k of clusters to output; the number of clusters is controlled by a tunable preference parameter). Then we ran standard KM for every obtained value of k. For each k value, we compared the total similarity obtained by AP to that of KM and chose the largest cluster size  $\hat{L}$  of the method with the better total similarity. We decreased  $\hat{L}$  by one to obtain L, a cap size that is not trivially satisfied by either KM or AP.

We ran CAP with the same preferences given to AP and ran CKM with the corresponding k value of each preference. We ran CKM with 1000 different random restarts, of which the best run was taken. The average total similarity of CAP was -24.35, while that of the CKM was -27.21. In all 730 experiments, CAP outperformed CKM. Figure 2 shows the breakdown of experimental results according to the number of clusters k.

#### 5 Conclusion

We introduced an alternative derivation of the AP algorithm, stemming from an alternative, yet equivalent, graphical model. We believe this formulation will allow simpler derivation of extensions to the original model as was demonstrated in this work for the capacitated clustering problem.

# Appendix: Implementation Details

Here we provide a more detailed description of the algorithm and experimental procedure. We adopted the convergence criteria used in Tarlow et al. (2008) with a damping factor of 0.95 and set the maximal number of iterations to 5000. Once the algorithm terminates, we use the solution as a starting point for the CKM algorithm. If its output outperforms that of CAP or if the solution of CAP was not valid, we use the CKM solution. The reason is that when CAP does not converge, we found that it oscillates in regions of the solution space that have high objective function values. The results obtained by the simple postprocessing step we take here serve to ensure a valid solution, which, as we find in section 4, outperforms multiple random restarts of CKM.

We use the same method for deciding on the final exemplar set  $\mathcal{J}$  as used by regular AP (Frey & Dueck, 2007). But for determining the assignment of every point  $i \notin \mathcal{J}$  to its appropriate exemplar, we compute  $\arg\max_{j \in \mathcal{J}} (\alpha_{ij} + \rho_{ij})$ .

Our initial data comprise 100 different data sets, and for each data set, we run the comparison for 10 different values of k based on the results obtained by running regular AP (see section 4). However, in 27% of the runs (270 out of 1000), the solution found by CAP has more than k clusters. We do not include these experiments in the comparison, since although they are valid solutions, we wanted to be able to compare results across the different algorithms operating in the same regime.

The average and median run times of CAP are 140.1 and 53.7 seconds per run, respectively, while those of CKM were 281.2 and 198.9 seconds per run, respectively (a complete CKM run consists of 1000 reruns with different random starting points). The code was implemented in Matlab and run on a Linux-based machine with 12 GB of RAM and two dual-core AMD Opteron 2220 CPUs running at 2.8 GHz.

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